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For C and C++ SDKs**

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## **Optional Library**

The following libraries are not distributed with the SDK but may be needed to compile the SDK to use Internal Domain Name support within the SDK for Top-Level Domain validation. If a user does not want to use the following libraries, there are instructions in the SDK documentation for hard coding the TLD list and statically compiling the SDK without it.

Libidn2	<a href="https://gitlab.com/libidn/libidn2/tree/master">https://gitlab.com/libidn/libidn2/tree/master</a>	GPLv2 or LGPLv3
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### **Standard System Library**

The SDK is written to interact with a particular operating system, such as Linux or Windows, which will need to be installed and configured. Such operating systems may be licensed under open source licenses and also use standard system libraries that interact with and are used by the operating systems.

### **Third Party Platforms**

Finally, the SDK is written to use certain third party libraries, which may require that you install dependencies required by those libraries. For example, as of this writing, the SDK may be distributed with an executable that uses a Hadoop file system. You, and not Webroot, are solely responsible for licensing, configuring, and using any third-party software platform, including Java, that may be required to use or communicate with any third party software library, including Hadoop. If you don't want to use Hadoop, please use the local file system provided by Webroot.